

# **On a Cooperation of Broadcast Scheduling and Base Station Caching in the Hybrid Wireless Broadcast Environment**

Jing Cai, Tsutomu Terada,  
Takahiro Hara, and Shojiro Nishio

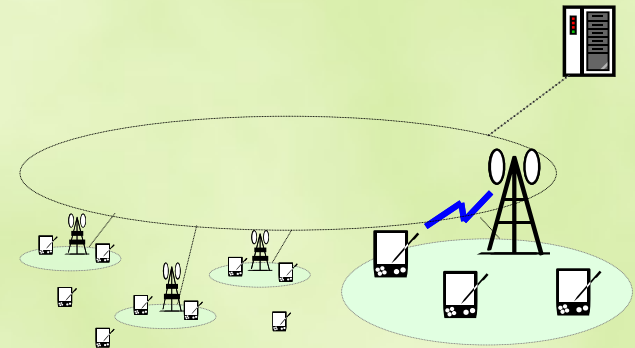
# Outline

- ✿ Background
  - ✿ Hybrid Wireless Broadcast (HWB) model
- ✿ Efficient control of HWB system
  - ✿ Consider heterogeneous and homogeneous access
  - ✿ Cooperate broadcast scheduling and base station caching
- ✿ Experimental results
- ✿ Conclusion

# Background

## ❁ Wireless information service

- ❁ Hotspot service
- ❁ 3G, 4G service



## ❁ Data broadcasting

- ❁ Satellite data broadcast
- ❁ Terrestrial data broadcast



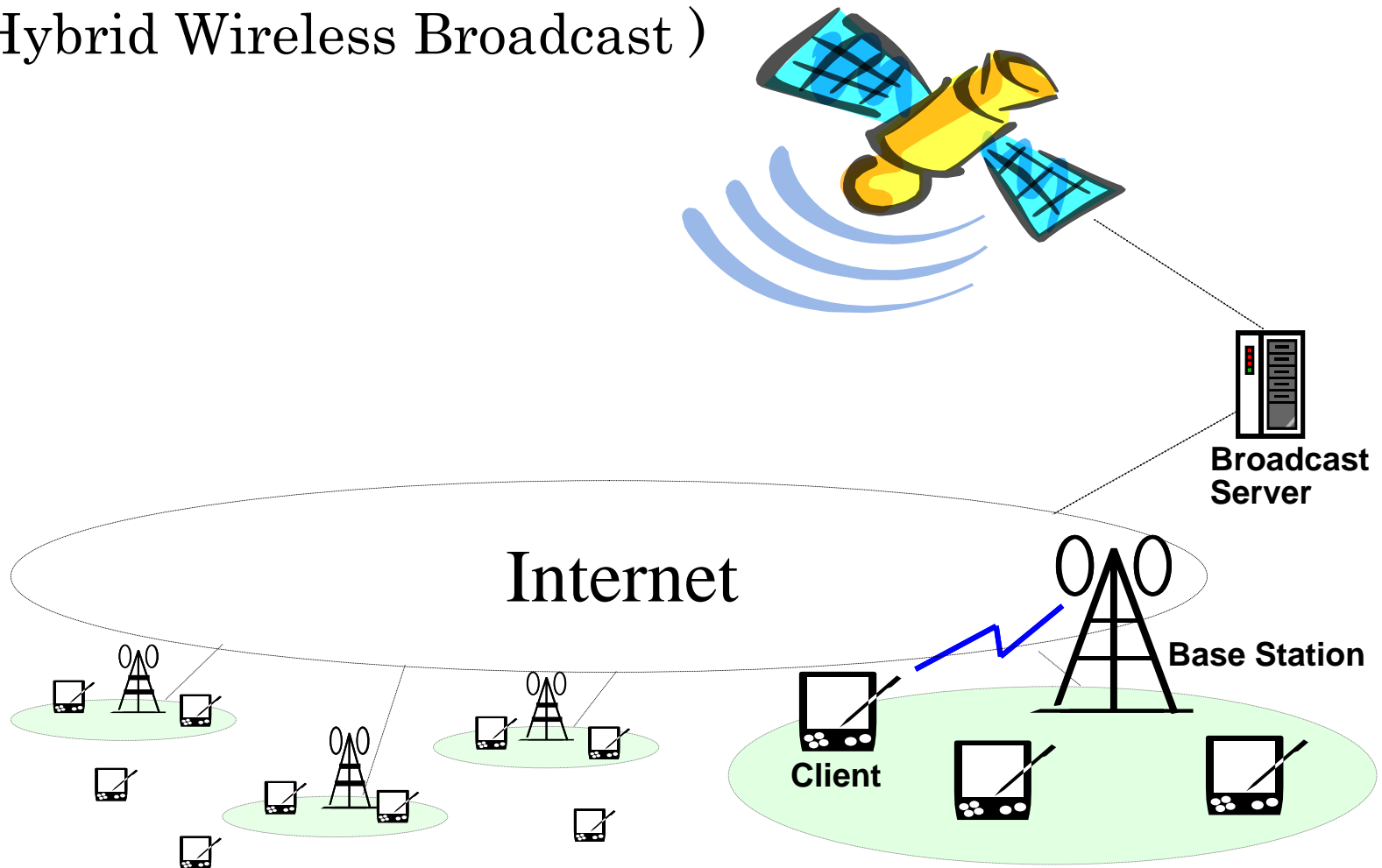
## ❁ Hybrid data delivery

- ❁ Combination &. management

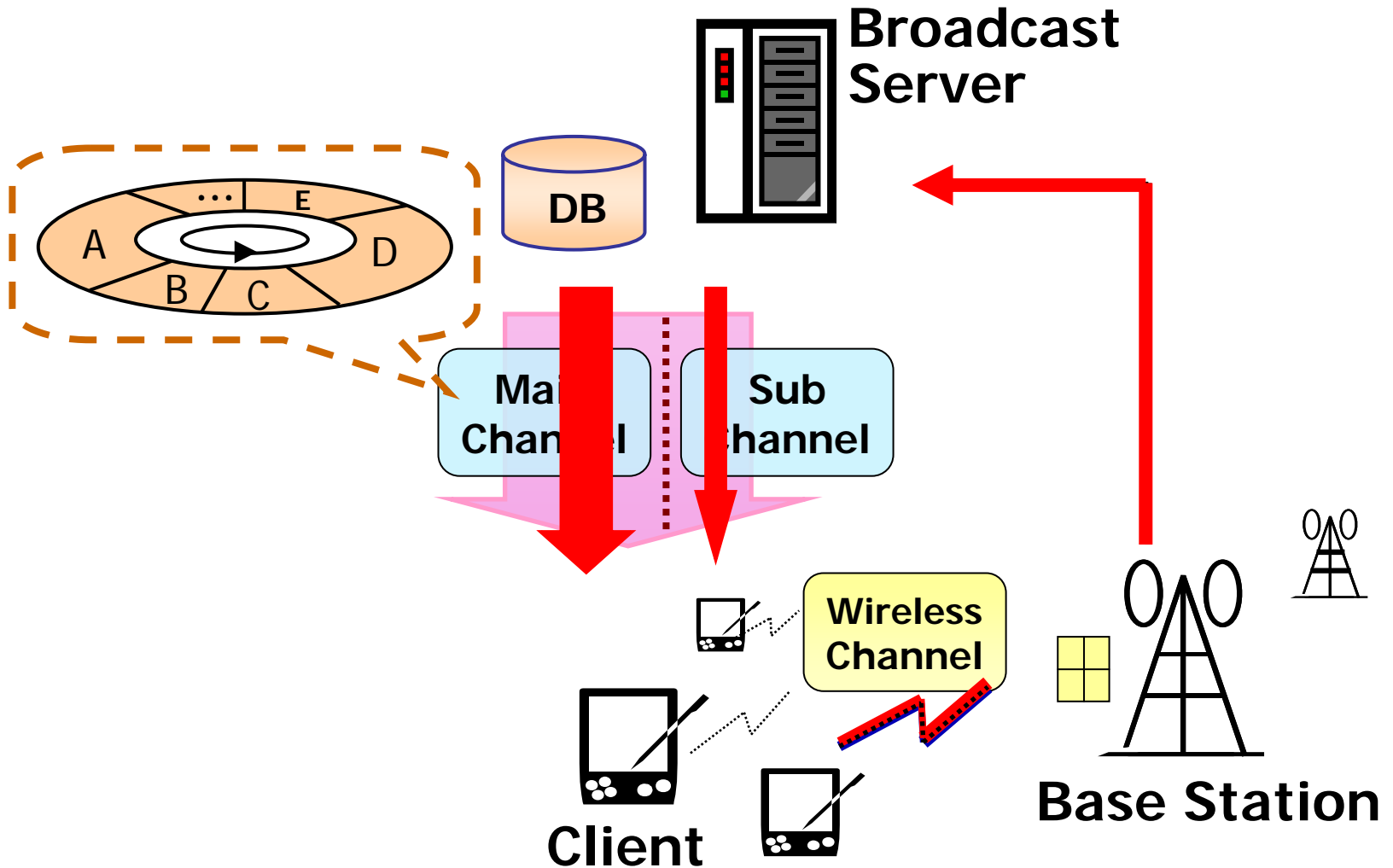


# HWB Model [Cai'05] (1/2)

(Hybrid Wireless Broadcast)

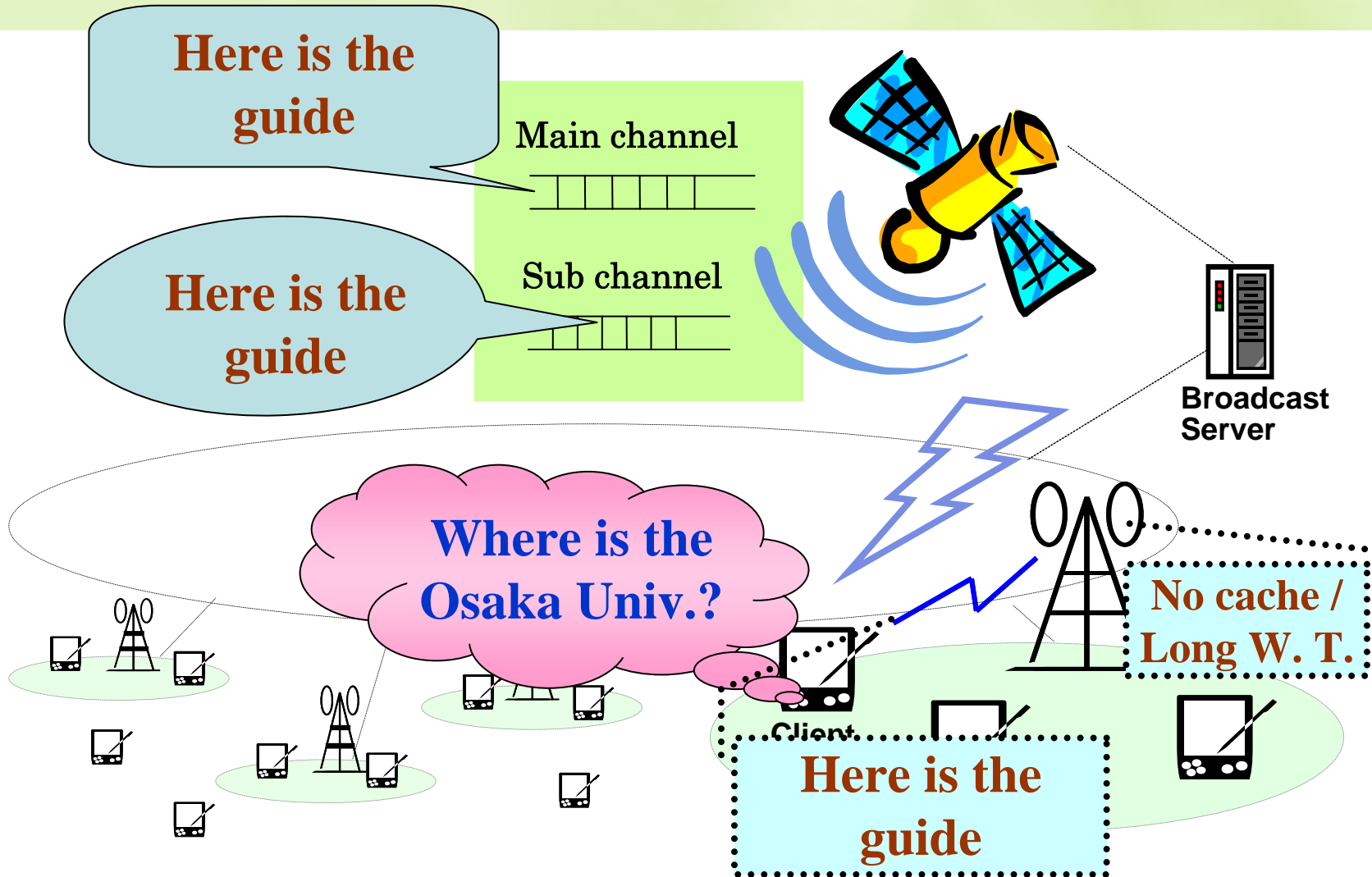


# HWB Model [Cai'05] (2/2)





# Application Example



# Complementary Features (1/2)

<b>Channel</b>	<b>Dissemination</b>	<b>Data Mode</b>	<b>Service Range</b>	<b>Bandwidth</b>
<b>Main Channel</b>	Push-based broadcast Periodically	Schedule	Global	High
<b>Sub Channel</b>	Pull-based broadcast Non-periodically	On-demand	Global	Middle
<b>Wireless Channel of BS</b>	Pull-based point-to-point wireless communication	On-demand	Local	Low

# Complementary Features (2/2)

Channel	Merit	Demerit
<b>Main Channel</b>	<ul style="list-style-type: none"> <li>◆ Response not affected by the query load</li> </ul>	<ul style="list-style-type: none"> <li>◆ Access latency depends on the volume of broadcast</li> </ul>
<b>Sub Channel</b>	<ul style="list-style-type: none"> <li>◆ Meet requirements of global clients</li> <li>◆ On-demand response can be shared</li> </ul>	<ul style="list-style-type: none"> <li>◆ Access latency increase with the number of different queries</li> </ul>
<b>Wireless Channel of BS</b>	<ul style="list-style-type: none"> <li>◆ Meet requirements of local clients</li> <li>◆ Provide efficient local information</li> </ul>	<ul style="list-style-type: none"> <li>◆ On-demand response cannot be shared</li> </ul>



# Control of HWB System

## ✿ Broadcast scheduling

- ✿ Flat broadcast
- ✿ Multi-Disks (MD) broadcast

## ✿ Caching of base station

- ✿ Probability-based caching
- ✿ PIX caching

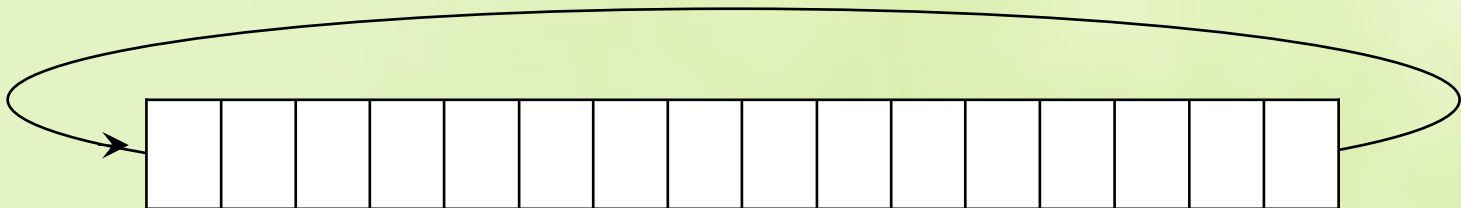
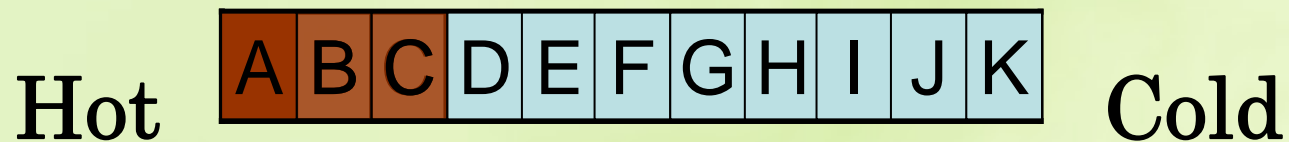


# Related techniques (2/5)

## ✿ Broadcast scheduling

✿ Flat broadcast

✿ Multi-Disks (MD) broadcast



# Related techniques (3/5)

## ✿ Broadcast scheduling

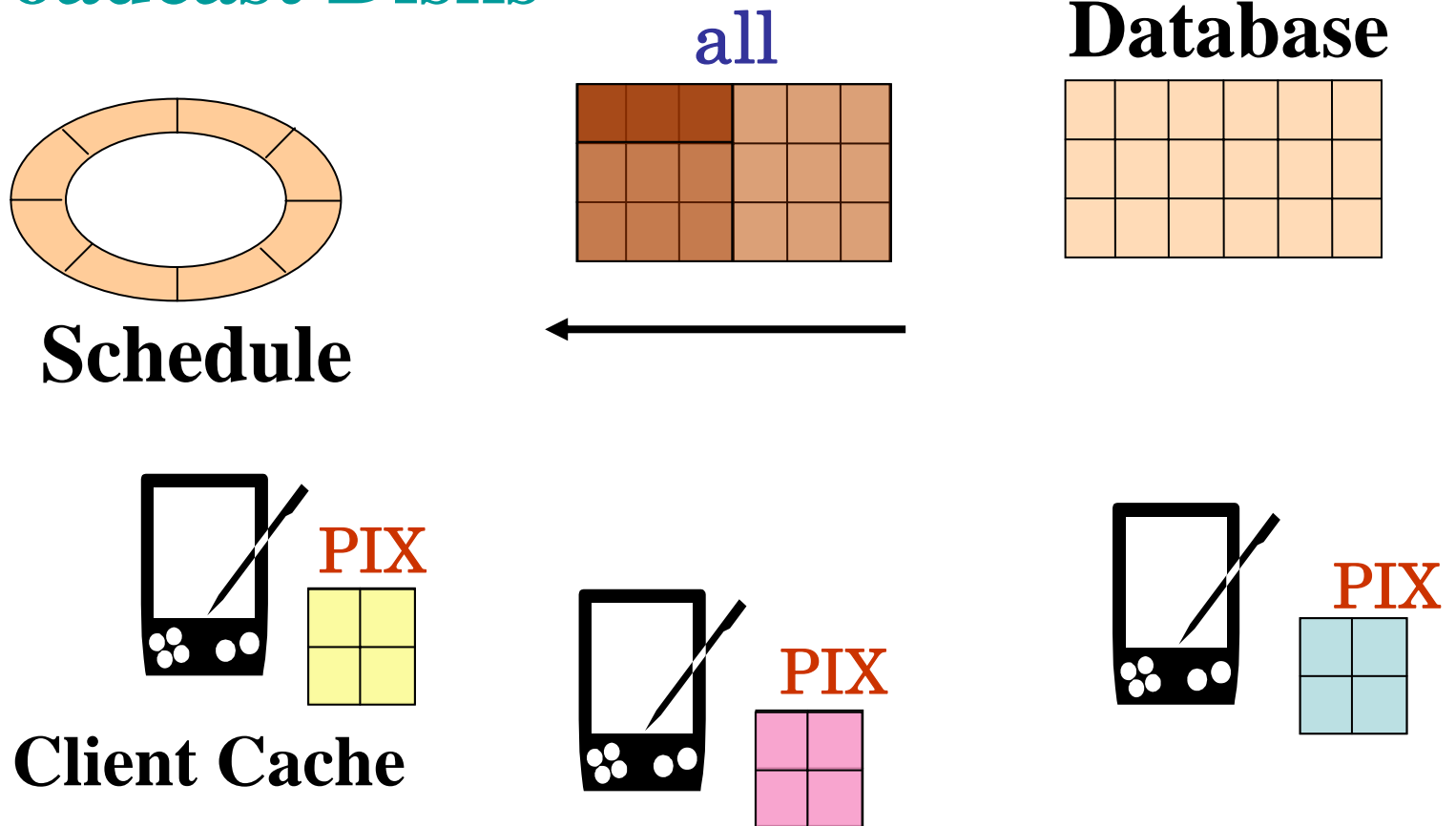
- ✿ Flat broadcast
- ✿ Multi-Disks (MD) broadcast

## ✿ Caching

- ✿ Probability-based caching
- ✿ PIX caching

# Related techniques (4/5)

## Broadcast Disks



$PIX = \text{Access Probability} / \text{Broadcast Frequency}$



# Related techniques (5/5)

- ✿ Cooperation of broadcast scheduling and cache management
  - ✿ Push-based broadcasting
  - ✿ Cache at client side
- ✿ **Extended consideration**
  - ✿ Hybrid broadcasting environments?
  - ✿ Heterogeneous and homogeneous access?

# Research Purpose

- ✿ Efficient control of HWB system
  - ✿ Cooperate base station caching with broadcast scheduling
    - ✿ Take account of heterogeneous and homogeneous access of clients
    - ✿ Take advantage of the HWB data dissemination

# Cooperative Control in HWB (1/3)

## ✿ Cooperation in the HWB environment

### ✿ Base station cache

- ✿ Consider homogeneous access of local clients
- ✿ Increase cache hits

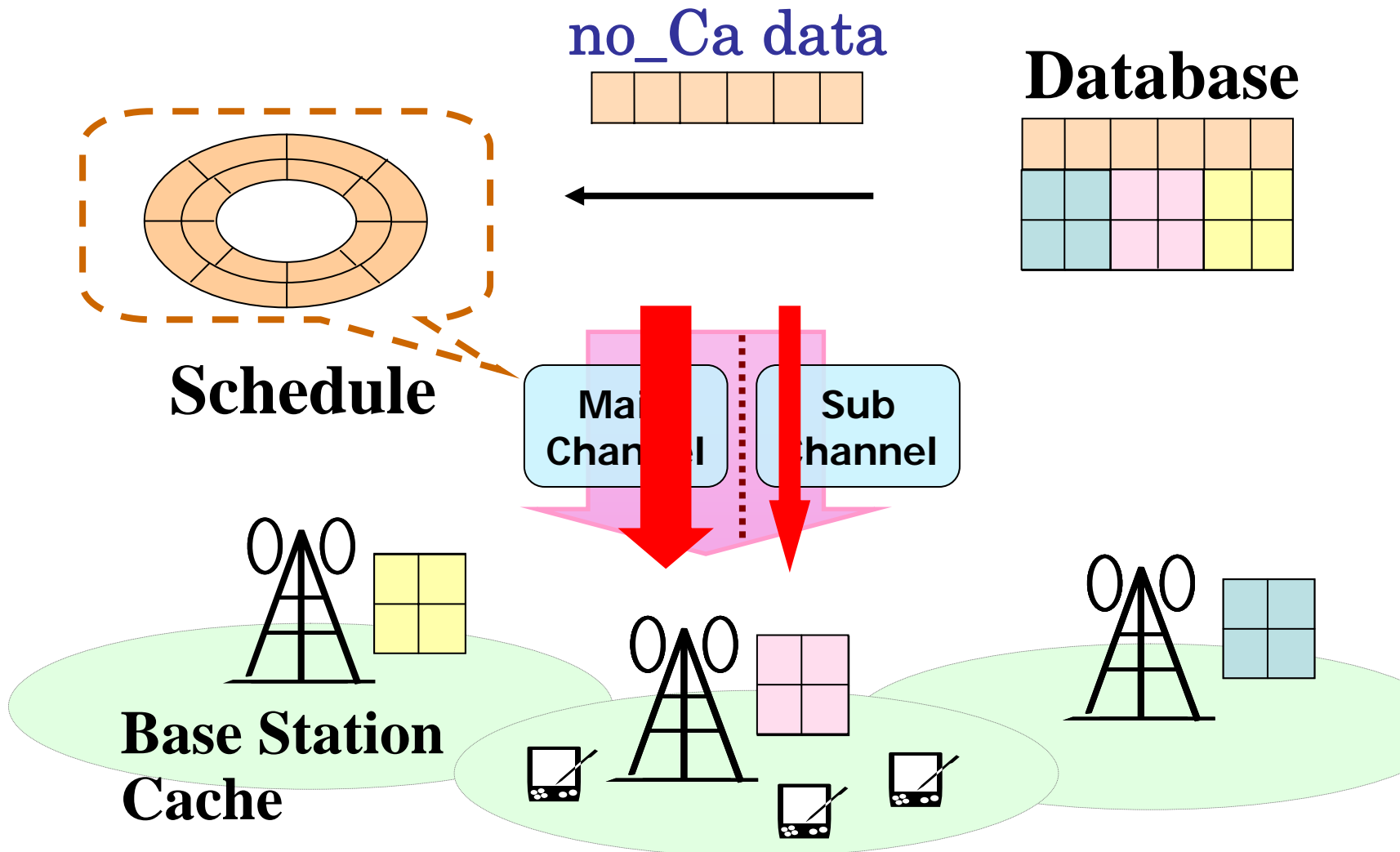
### ✿ Broadcast of main channel

- ✿ Consider heterogeneous access in different regions
- ✿ Shorten broadcast cycle (no\_Ca scheduling)

### ✿ On demand sub channel

- ✿ Pull the items disappeared in the main channel and without the required cache-resident

# Cooperative Control in HWB (2/3)



# Cooperative Control in HWB (3/3)

## ✿ Two-phase access probability

### ✿ Local Access Probability (LAP)

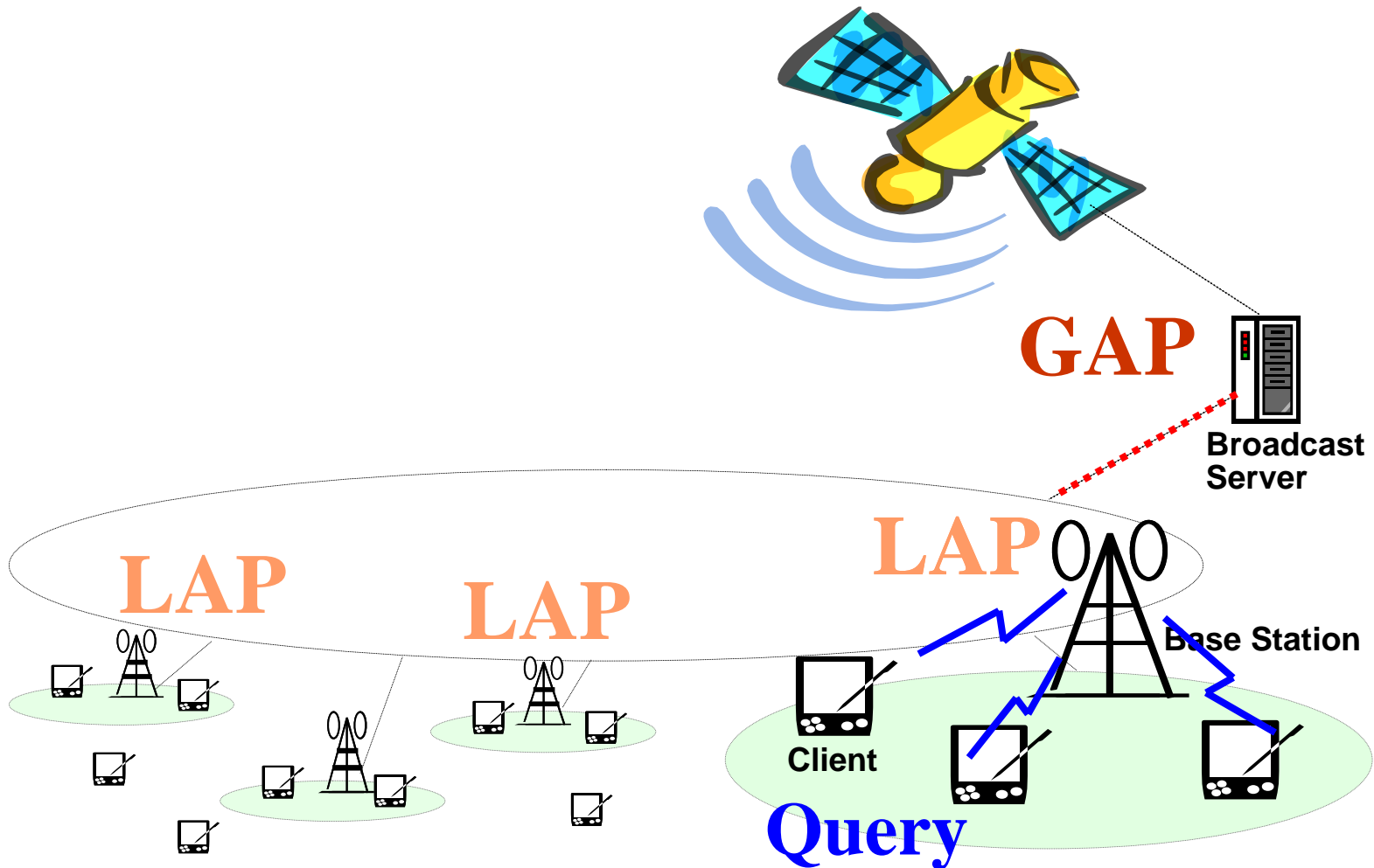
- ✿ For each base station

### ✿ Global Access Probability (GAP)

- ✿ For the broadcast server



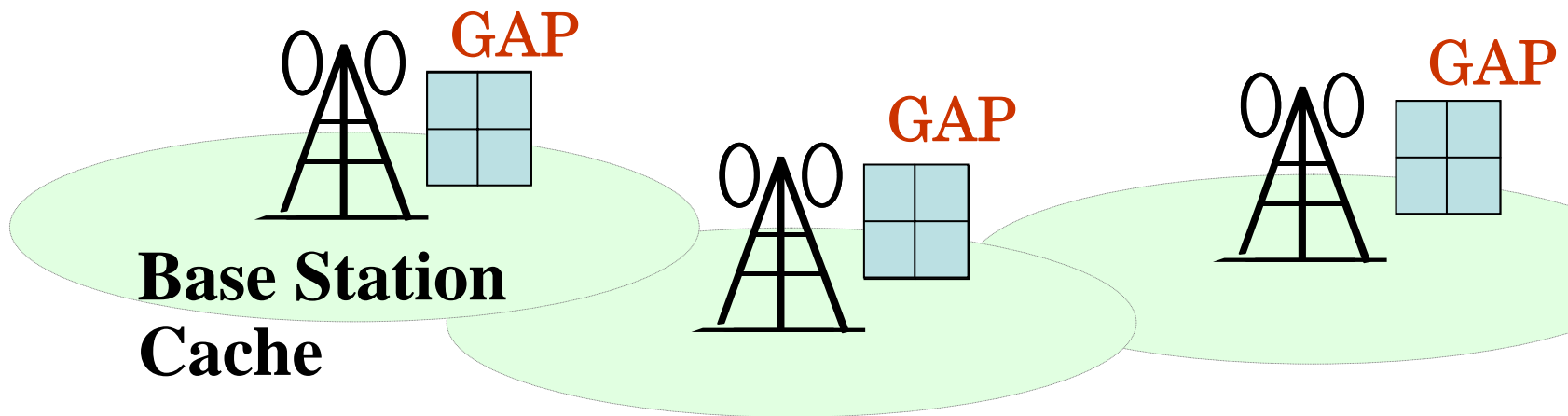
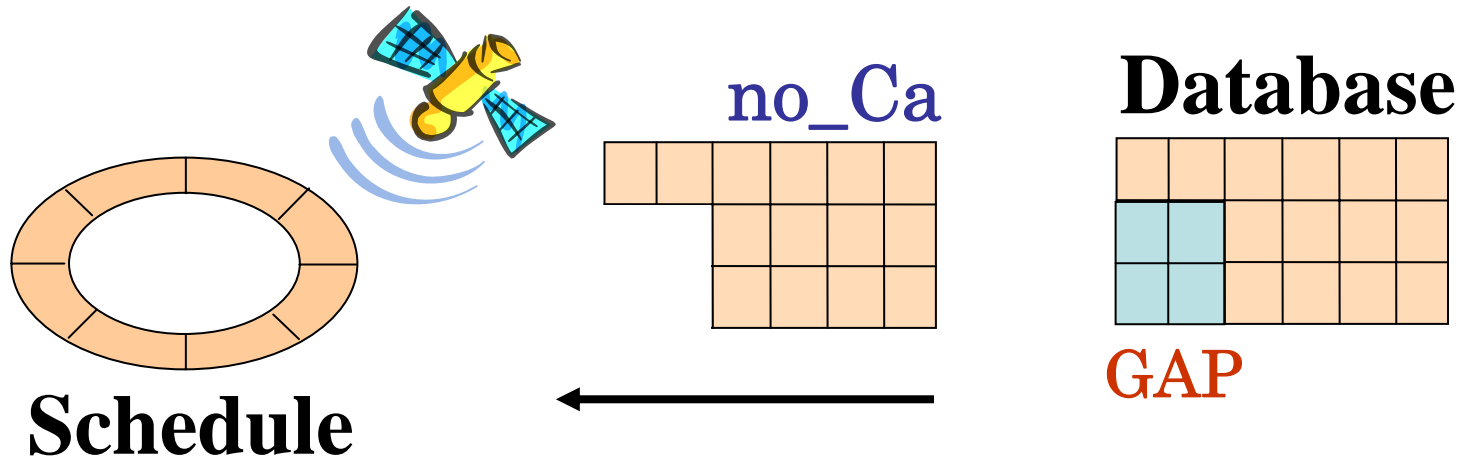
# Access Probability



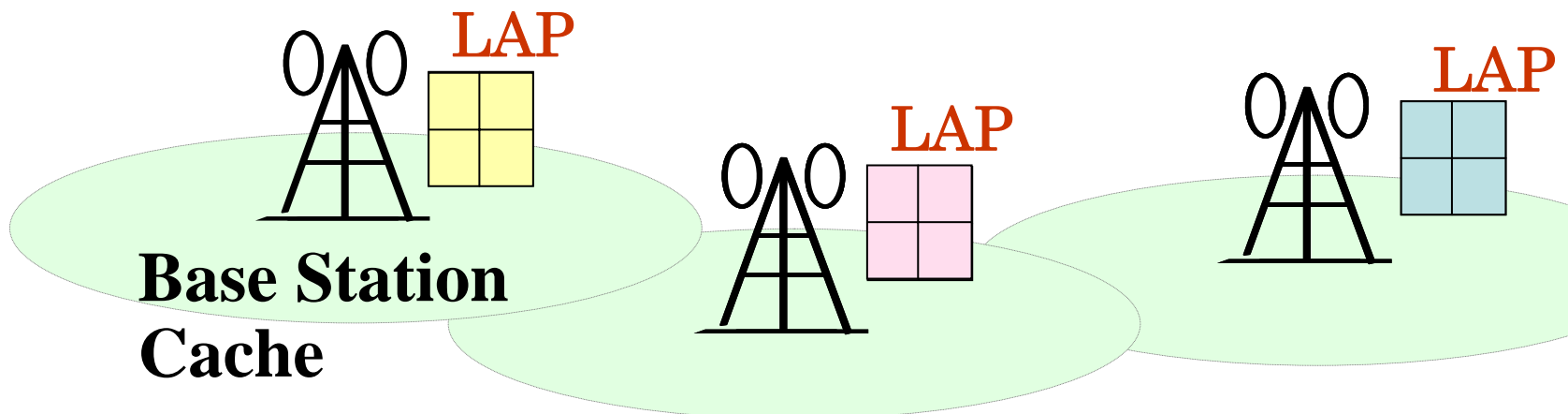
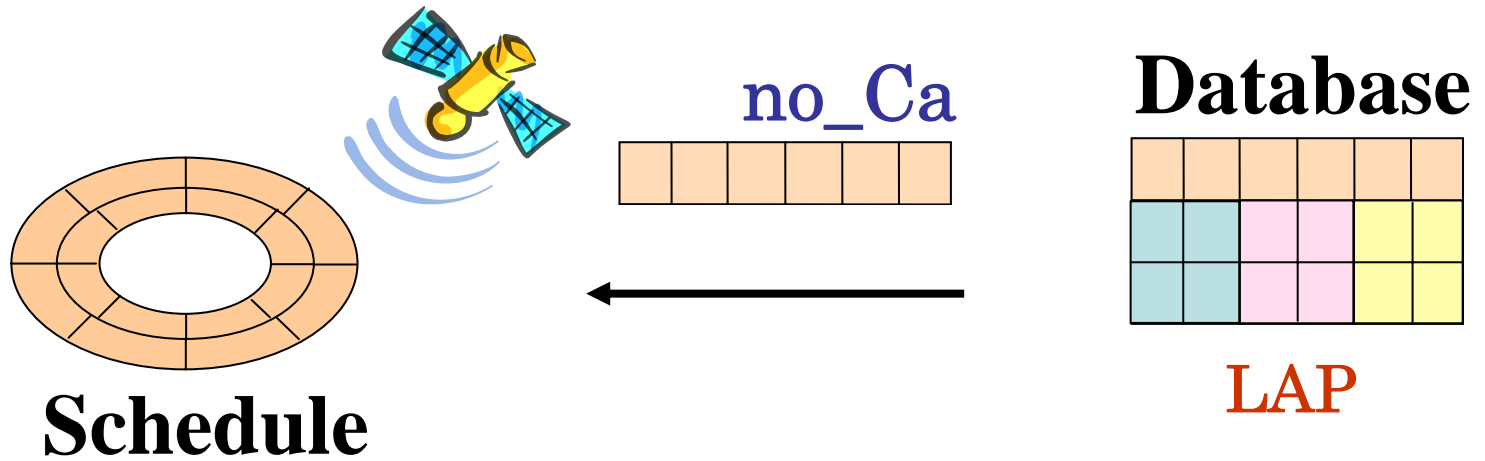
# Cooperation Strategy

Scheduling Caching	no_Ca	all
<b>GAP</b>	<b>GAP-no_Ca</b>	<b>GAP-all</b>
<b>LAP</b>	<b>LAP-no_Ca</b>	<b>LAP-all</b>
<b>PIX</b>	<b>PIX-no_Ca</b>	<b>PIX-all</b>

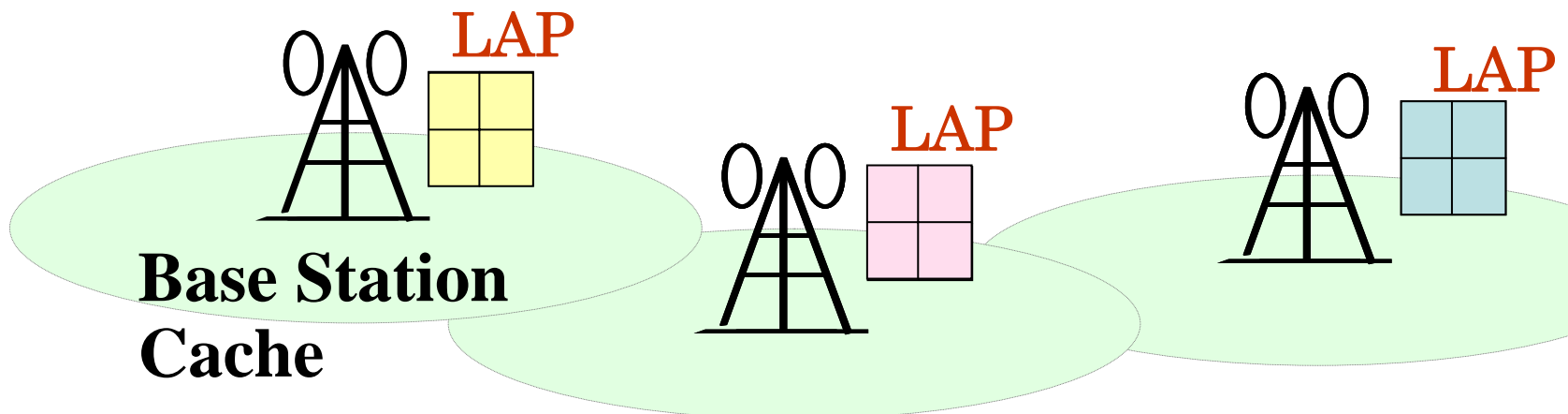
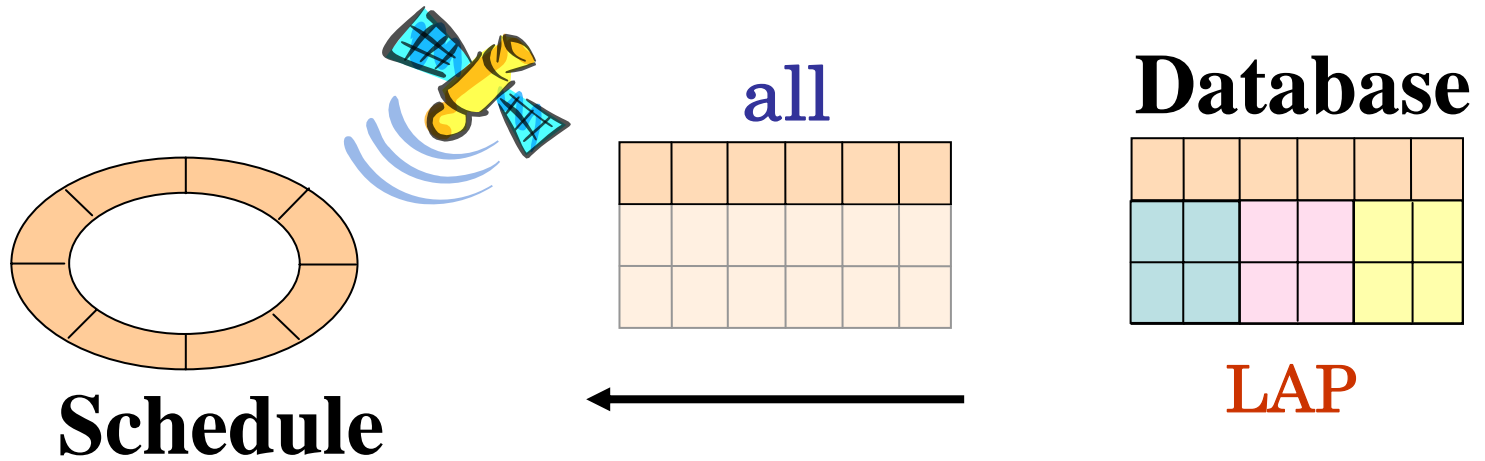
# GAP - no\_Ca



# LAP - no\_Ca



# LAP - all



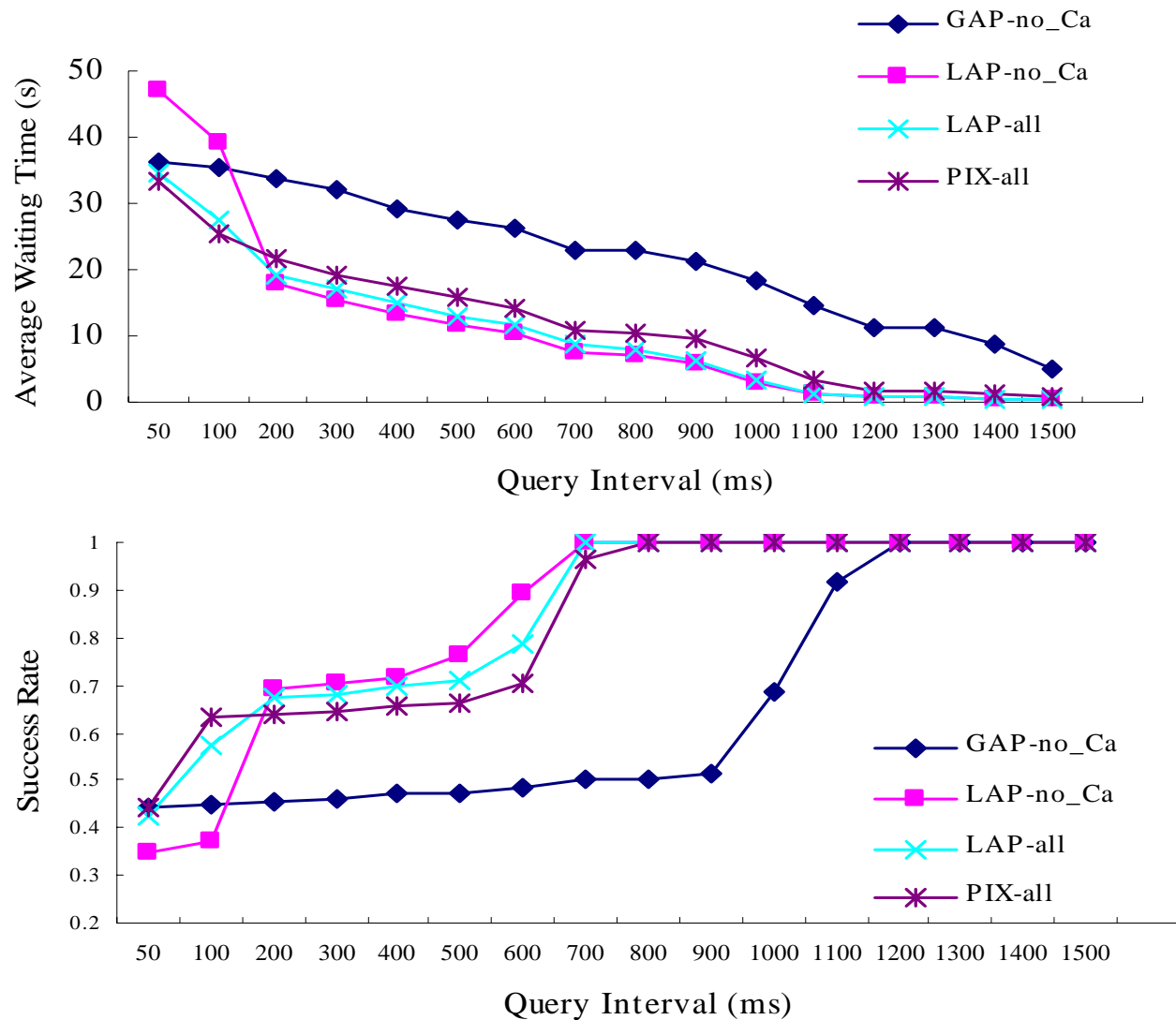


# Simulation Environment

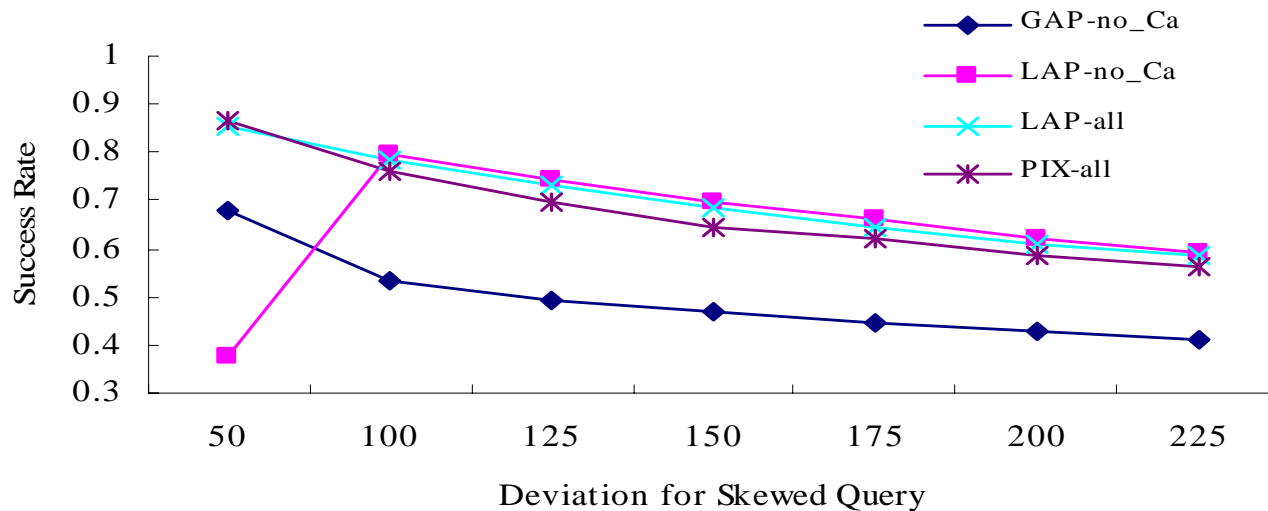
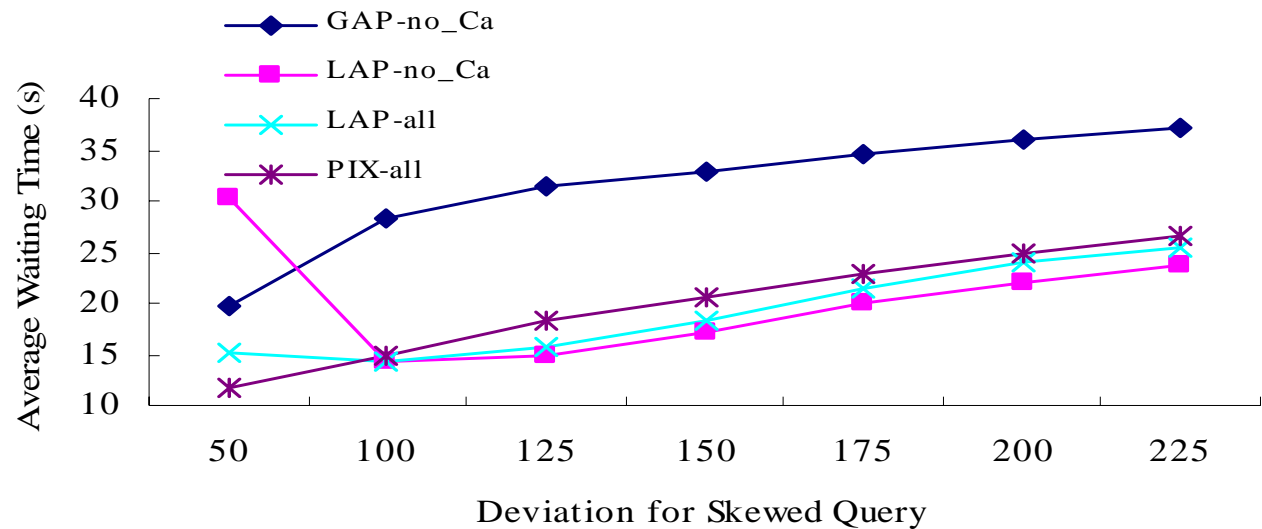
Parameters	Values
Database Size [ Data Items ]	10,000
Data Item Size [ KB ]	100
Number of Base Station (BS)	10
Cache Size of BS [ Data Items ]	200
Main Channel Bandwidth [ Mbps ]	100
Sub Channel Bandwidth [ Mbps ]	10
Wireless Channel Bandwidth [ Mbps ]	5
Number of Disks	3
Broadcast Frequency of Disk <sub>1, 2, 3</sub>	4, 2, 1
Size of Disk <sub>1, 2, 3</sub> [ Data Items ]	500, 1000, uncertain

- ♣ **Average waiting time**
- ♣ **Success rate**

# Impact of Query Frequency



# Impact of Query Deviation



# Summary of Evaluation

- ✿ LAP-no\_Ca outperforms the others under ordinary condition
  - ✿ Shorten average waiting time
  - ✿ Heighten success rate
- ✿ Advantage
  - ✿ Effective use of the HWB data dissemination
  - ✿ Efficient cooperation of base station caching and broadcast scheduling
- ✿ Further improvement
  - ✿ Under a dynamic complicated circumstance

# Conclusion

- ✿ An efficient integrated control of the HWB system
  - ✿ Cooperation of broadcast scheduling and base station caching
- ✿ A set of simulation studies
  - ✿ Performance confirmation
- ✿ Future work
  - ✿ Dynamic control of the HWB system



Thank you for your attention!



