Conception of Information Systems Lecture 1: Basics

8 March 2005

http://lsirwww.epfl.ch/courses/cis/2005ss/

Information System: Definition

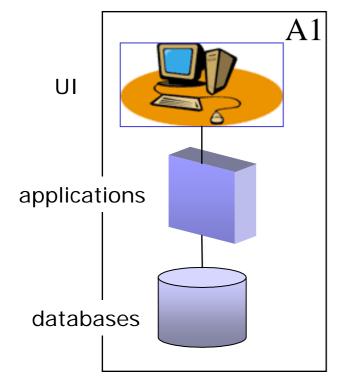
Webopedia:

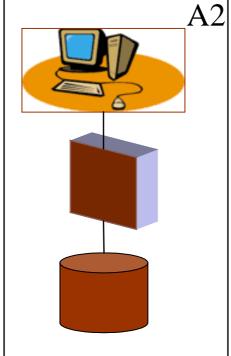
An information system is a system that collects and stores data

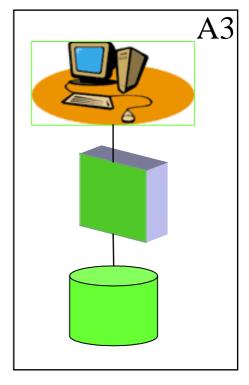
A *system* is a group of interdependent items that interact regularly to perform a task

Information Systems: Integration

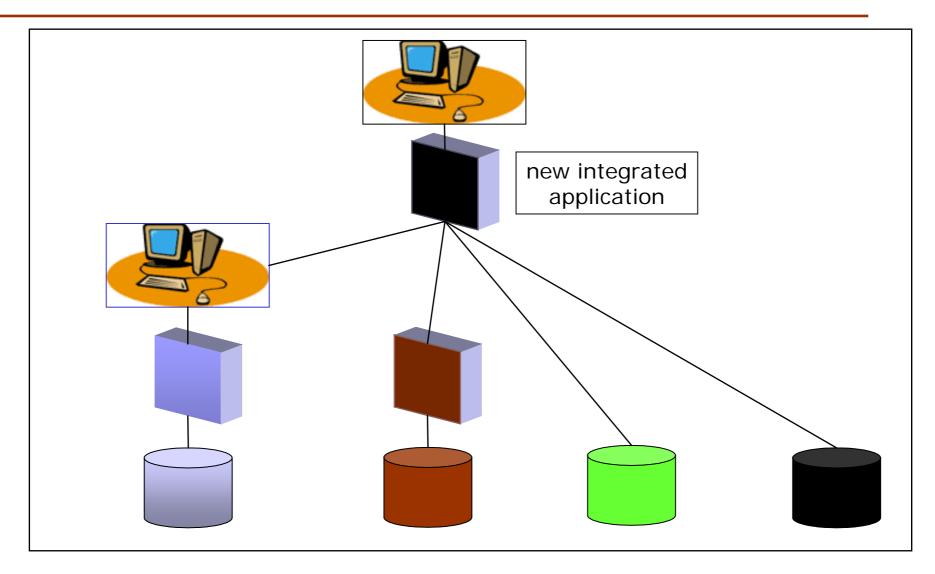
- 30% development of new systems
- 70% integration of existing systems into new applications
- Example: 3 applications implementing a three-tier architecture:



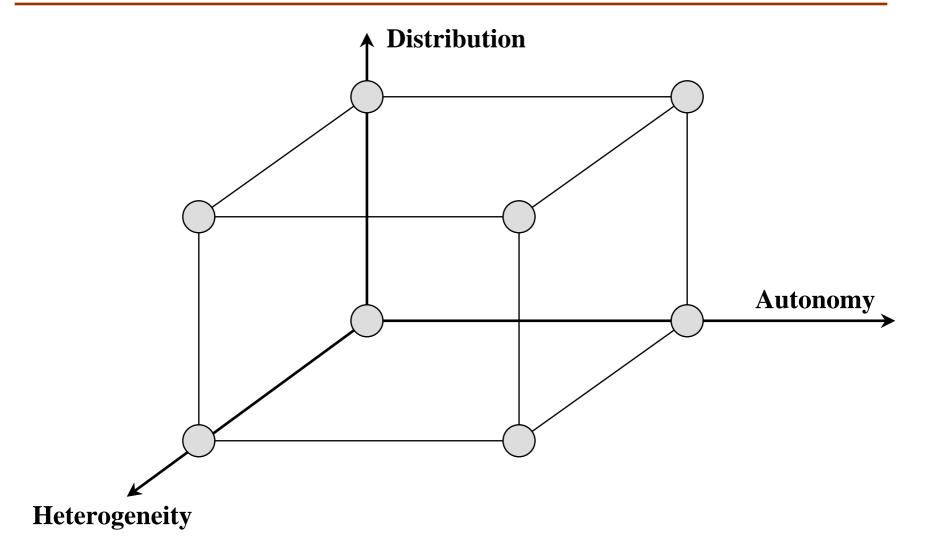




Integrating Legacy Applications



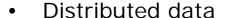
Challenges in Information Systems Integration



Distribution

Communication

- Applications running on different nodes
- Locating the applications
- Establishing and handling connections
- Invoking operations
- Asynchronous vs. synchronous



- Fragmentation and replication of data
- Consistency



- Distributed transactions
- Coordination

Performance

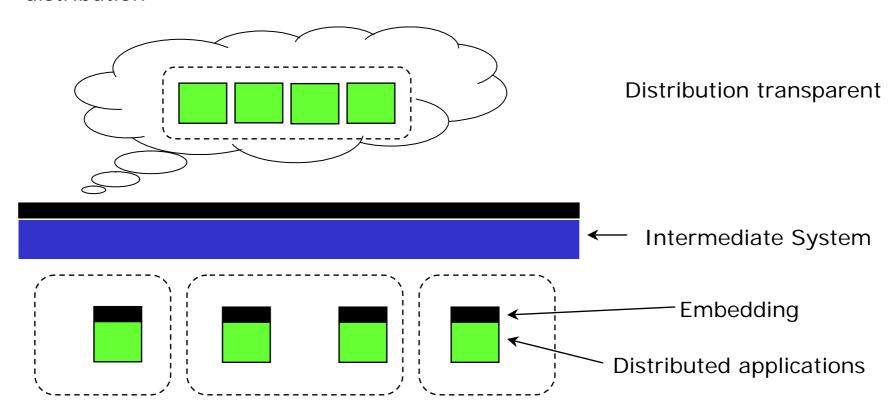
- Replication and caching
- Network latency
- Data vs. operation shipping





Dealing with Distribution

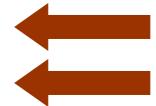
 Making distribution transparent: Intermediate systems support an abstraction layer such that the developer does not bother about details of distribution



Heterogeneity

Syntactic heterogeneity

- Interfaces
 - Protocols and languages: http, CORBA, SQL, ODBC,
- Data models
 - · Relational, XML, object-oriented, ...
- Coupling
 - Stateless- or stateful connections
 - Security and admission procedures



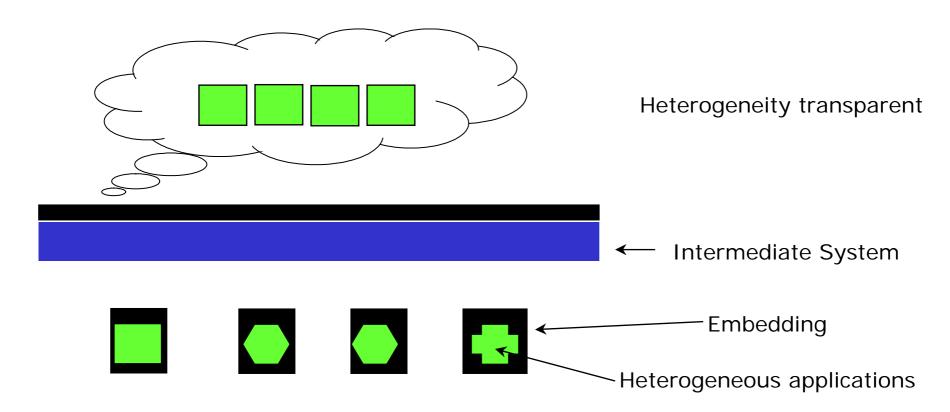
Semantic heterogeneity

- The semantics of the models do not coincide
- The semantics coincides but the structural representation differs
- Applies both to data and execution models (e.g. transaction model)
- The data representation (schema) is the same but the extensions differ



Dealing with Heterogeneity

 Making heterogeneity transparent: Intermediate systems provide an abstraction layer such that the developer does not see differences in the underlying models



Autonomy

- Autonomy requirement
 - The local operation of a system and system consistency is not affected by its participation in a global system
- Semiautonomous systems
 - Give up some of their autonomy to participate in a global system (contract)
- Design autonomy
 - Choice of data and process model
 - may lead to heterogeneity
- Communication autonomy
 - Choice when and to what extent provide access to its resources
- Execution autonomy
 - Choice of how to respond to requests for operation execution

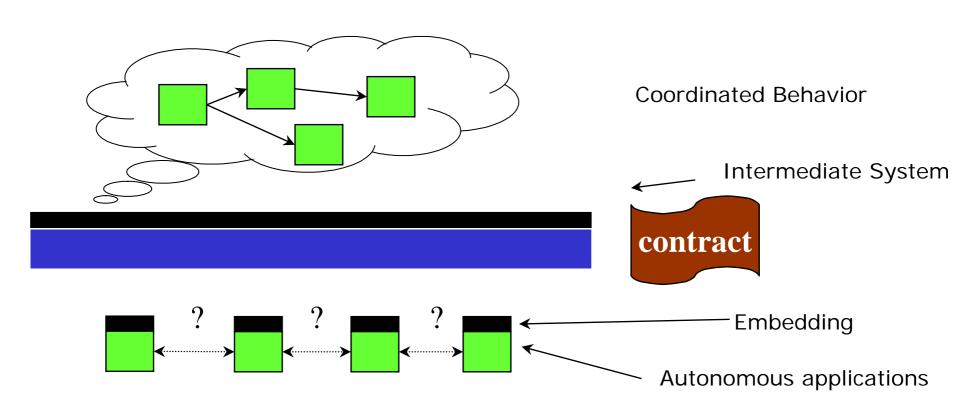






Dealing with Autonomy

 Establish contracts among autonomous applications such that they can work together in useful ways



Solutions

To successfully integrate information systems, we need:

- Global abstract models in which the integrated systems are represented
 - Data and process models
 - Interfaces offered
- System framework that implements the integration
 - Middleware
- Mechanisms for embedding the existing systems
 - Mappings for data and operations
 - Interfaces to comply with
- Usage methodologies
 - How to use integration technology

Solutions typically address multiple aspects (distribution, heterogeneity, autonomy) at the same time

Types of Middleware

- Data-oriented
 - Federated databases
- Document-oriented
 - XML middleware
 - Web servers
- Transaction-oriented
 - Transaction monitors
 - Message queuing systems
- Object-oriented
 - Distributed object architectures
 - Component technologies
- Process-oriented
 - Workflow management systems